Game Type	Name	Description	GM
Board Game	Picket Duty: Kamikaze Attacks on U.S. Destroyers off Okinawa, 1945	Lead your crew as you face Kamikaze Attacks while serving on radar picket duty during the battle for Okinawa. Coop game using a solo game.	Tom Oxley
Board Game	Star Trek: Ascendancy	A board game of exploration, expansion and conflict. You control the great civilizations of the Galaxy, striking out from your home worlds to expand your influence and grow your civilization. Will you journey for peace and exploration, or will you travel the path of conquest and exploitation? Command starships, establish space lanes, construct starbases, and bring other systems under your banner	Matthew Lawson
Board Game	BRAVISSIMO!	In Bravissimo! 3-6 players take on the roles of competing performers in a traveling theatre troupe. Players draft and play multi-use Performance Cards suited in 5 theatrical genres to win over influential Audience Members. Improvise and upstage your fellow actors to gain the spotlight, all in the name of gaining Fame. Combinations of Actor, Role and Class abilities provide a light engine-building experience and create an emergent narrative. After performances in three Renaissance cities, the actor with the greatest Fame wins!	Jeffrey Secrest
Board Game	Massive Darkness	Dungeon Crawl	Bud Hunter
Board Game	Eclipse	Space exploration	Bud Hunter
Board Game	Dungeons of Infinity	Light to Medium Dungeon Crawl	Jack Spoerner
Board Game	Hellboy: the Board Game	Become a member of the Bureau for Paranormal Research and Defense (B.P.R.D.), ready to investigate occult threats that threaten our very existence. Explore gothic locations, hunt down clues, discover artefacts, fight horrific creatures and face off against terrifying bosses!	Michael Carter
Board Game	Primary Secondary Tertiary (PST)	Tile laying game exploring color mixing and their relationships to each other. Dice rolling determines what you can play. Secret end-game goals determine what you want to play.	Kathryn Dowell
Board Game	Circadians: First Light	The aim of Circadians: First Light is to lead a team of researchers on the planet of Ryh. Players need to manage their crew (dice) to visit various parts of the planet for trade, farming, construction and research. Players score points for negotiating with the locals, harvesting resources for the depository, upgrading their research base, exploring the planet, and collecting gems. The game is played over eight rounds. At the end of the final round, the player with the most points wins.	Joe Hoover
Board Game	Oceans	Oceans is the next stand-alone game in the award-winning Evolution series. It is an engine builder where the world of science is disrupted at the seams by scientific phenomena too outlandish to be believed. Players must adapt to the changing environment with an interconnected ecosystem that can survive the march of time, and the natural struggle of predators seeking to survive.	Joe Hoover

Role-Playing Game	CAPERS: Rivals	CAPERS is an award-winning super-powered game of gangsters in the Roaring Twenties. In CAPERS, players portray exceptional people – called "capers" by the general populace – who have been gifted with superhuman powers that defy the laws of science. You can play a gangster working to make his fortune in the vice-riddled 1920s. Alternatively, you can portray a member of law enforcement working to bring these criminals to justice. In this adventure, the PCs are gangsters working for Nucky Johnson, the crime boss (and county treasurer) of Atlantic City. They get wind of a rival gang trying to move in on Nucky's territory. Will they tell Nucky about the situation, handle the upstarts themselves, or betray their boss?	Kevin Smith
Role-Playing Game	Prairie Rose Call of Cthulhu	You are finishing your independent Civil War film and are heading to an old cemetery to shoot some stills. It is a nice day to be with your crew and friends. The cemetery has a history about it but those tales cannot be true.	Richard Thomas
Role-Playing Game	Shadowrun 6th ed Demo	Shadowrun is a RPG set in 2080, where magic meets cyberpunk. Learn the brand new system	Aaron John
Role-Playing Game	Star Trek: Adventures	Starfleet needs a new crew! Welcome to your new assignment, Captain. Your continuing mission, to explore strange new worlds, seek out new life and new civilizations, to boldly go where no one has gone before. Star Trek Adventures is a Tabletop RPG where new discoveries await explorers of Starfleet.	Jordan Pennington
Role-Playing Game	Dungeons & Dragons 5th	You and your fellow playets tell a story together, guiding your heroes through quests for treasure, battles with deadly foes, daring rescues, courtly intrigue, and much more.	Jared Atkinson
Role-Playing Game	Paranoia	Paranoia is a humorous role-playing game set in a dystopian future similar to Nineteen Eighty-Four, Brave New World, Logan's Run, and THX 1138; however, the tone of the game is rife with black humor, frequently tongue-in-cheek rather than dark and heavy. Most of the game's humor is derived from the players' (usually futile) attempts to complete their assignment while simultaneously adhering to The Computer's arbitrary, contradictory and often nonsensical security directives.	Jordan Pennington
Tabletop Miniatures Game	They're Coming Right At Us Check Your 6	US Corsairs defend a U.S. destroyer on Picket Duty off Okinawa in 1945, from the Desperate Measures scenario book.	Tom Oxley
Tabletop Miniatures Game	Pacific Rim: Extinction	Pacific Rim: Extinction is a scenario driven, tabletop miniatures strategy game of city-wide destruction and chaos of epic proportions. With fantastically detailed and painted 75mm scale miniatures of the iconic Jaegers – mechanical guardians of humanity – and Kaiju – monsters the size of mountains sent from beyond our world – it captures the spectacular conflict of the Pacific Rim universe and places it in the palm of your hands.	Matthew Lawson
Tabletop Miniatures Game	Colin Kelly vs. Saburo Sakai: Sink the Haruna - Air Pirates, 1/144 WWII Aircraft	Dec 10, 1941, USAAF Capt. Colin Kelly pilots one of the few surviving B-17s in the Philippines against the Japanese invasion fleet. Attacking a Japanese warship, his bomber and P-40 escorts are jumped by Zero fighters.	Irving Horowitz

Tabletop Miniatures Game	Kaiju Double Crush! - N/A	Aliens have landed on Monster Island and set loose an army of brainwashed Kaiju to destroy the world! To fight back humanity will need to unleash monsters of their own Blast and brawl as Godzilla and other giant monsters from the classic Toho era of movies to decide the fate of the Earth. No experience required, all ages welcome with adult supervision.	Adrian John
Tabletop Miniatures Game	BATTLE OF ARGENTORATUM 357 AD - Warlord Hail Caesar! modified	Julian, the 23 year old Caesar of the Roman Western Empire, leads the his army against the invading Germanics. The Germans have overrun much of Gaul and Caesar Julian leads the last major army that the Empire can raise in the West. Defeat means the loss of Gaul and who knows after that	Steven Verdoliva
Tabletop Miniatures Game	Boonta Eve Classic Pod Race - Future Race	Match wits, skill, and machine against the Mos Espra Circuit and other pod racers. One will survive and win! Junior pod racers with adult copilots.	Richard Smethurst
Tabletop Miniatures Game	Monsterpocalypse - Monsterpocalypse	Giant monsters fighting to the death in a city.	Andrew Wehener
Tabletop Miniatures Game	Battle of Hobalne - Rebels and Patriots	British colonial forces try to remove Zulus from their homestead	Bud Hunter
Tabletop Miniatures Game	Gang Rumble in the Mean Streets - Mean Streets: War in Gang- Infested Cities	Neighborhood gangs are trying to claim turf in downtown Columbus. Try this new urban skirmish game from First Command Wargames set in a world inspired by the 1979 cult classic, "The Warriors." Each player controls their own gang, undertaking a mission and hoping for the chance to bust some rivals' heads!	Mike Demana
Tabletop Miniatures Game	MRS Race Day event - MRS GT	GT race players plot the turns at high speeds in euro supercars to claim the top spot in the winners circle. The rules are easy and the game is fun and strategically challenging.	Taka Jarosz
Tabletop Miniatures Game	MRS Race Day Dirt Rally - MRS Rally Dirt	MRS Dirt is WRC style game where players compeat for the best time scores while racing on a Dirt rally trackbeware sharp turns narrow roads and jumps will hinder your chances to claim first in the winners circle.	Taka Jarosz
Tabletop Miniatures Game	Gang Rumble in the Mean Streets - Mean Streets: War in Gang- infested Cities	Neighborhood gangs are trying to claim turf in downtown Columbus. Try this new urban skirmish game from First Command Wargames set in a world inspired by the 1979 cult classic, "The Warriors." Each player controls their own gang, undertaking a mission and hoping for the chance to bust some rivals' heads!	Mike Demana
Tabletop Miniatures Game	Buddha's Golden skulls II (Run through the jungle) - G.A.S.L.I.G.H.T. To be	After our Heroes and Ne'er do wells find the Buddha's golden skulls they must escape through the jungle and all it's dangers.	John A Wright
Tabletop Miniatures Game	Intro to the Deep! Mission 1: The Missing - Rangers of Shadow Deep	We'll be introducing Mission 1: The Missing via its two Scenarios: The Deserted Village and the Infected Trees.	Aaron Rucker

Tournament	Team Yankee - V2	120 points team yankee ww3	John Meier
Tabletop	Zombie Attack on the	A cooperative game The Zombies are attacking the trailer park one group is defending the	Barton
Miniatures	Trailer Park - Last Days,	Trailer	Redmon
Game	Zombie Apocalypse	park, and the other one is trying to break through and rescue the defenders.	
Tabletop	Houston we have a	Fight with the galloping ghost of the Java coast at Sundra Straight	Bill Weber
Miniatures	problem - General		
Game	Quarters 1		
Tournament	Saga	Rules & Permitted Factions.	Steve Phallen
		The competition will be played using Saga version 2 rules.	
		Permitted warbands are any of the factions in the Saga Age of Invasions, Age of Vikings and	
		Age of Crusades universe books.	
		If we have at least 4 players we will also run an Age of Magic tournament separately.	
		You are not allowed to select any Legendary Units, Characters or Swords for	
		Hire/Mercenaries/Auxiliaries. War Banners are permitted. Relics & Artifacts are not permitted.	
		If you have any questions please let me know.	
		Loaner armies are available on a first come, first serve basis.	
		Please see full tournament rules here:	
		https://drive.google.com/file/d/1kNvdX94Ro9QSJ2rpvOLQxR1pPyjjUXjD/view?usp=sharing	